

	<b>None</b>	<b>Basic</b>	<b>Expert</b>	<b>Martial Arts</b>	<b>Assassin</b>	<b>Bull Fight Combat</b>
<b>1</b>	# of Attacks: +1 NCA: +2	# of Attacks: +4 Pull Punch: +2 Roll w/Impact: +2	# of Attacks: +4 Pull Punch: +2 Roll w/Impact: +2	# of Attacks: +4 Pull Punch: +3 Roll w/Impact: +3	# of Attacks: +3 Strike: +2 W.P. Paired Weapons	# of Attacks: +3 Block: +2 Dodge: +2 Damage: +2 (head butt/ram) Head Butt/Ram/Trample/Stampede
<b>2</b>		Parry: +2 Dodge: +2	Parry: +3 Dodge: +3	Parry: +3 Dodge: +3 Strike: +2	# of Attacks: +2	# of Attacks: +2 Initiative: +1 Back-Kick attack
<b>3</b>	# of Attacks: +1 Dodge: +1 NCA: +1	Kick: 1D6	Strike: +2	Initiative: +1 Karate Kick: 2D6	Pull Punch: +3 Roll w/Impact: +3	Strike: +2 Throw Off: +2 Parry (w/horns or antlers): +1 Disarm (w/horns or antlers) +2
<b>4</b>		# of Attacks: +1	# of Attacks: +1	# of Attacks: +1	Damage: +4 Initiative: +1	Initiative: +1 Dodge: +1 Roll w/Impact: +1
<b>5</b>		Strike: +1	Karate Kick: 1D6	Jump Kick (critical strike) Entangle: +1	# of Attacks: +1	# of Attacks: +1 Goring Critical: 19-20 (2x damage)
<b>6</b>	NCA: +2	Critical: 19-20	Critical: 18-20	Critical: 18-20	Parry: +3 Dodge: +3 Entangle: +2	Knockout/Stun: 19-20
<b>7</b>		Damage: +2	W.P. Paired Weapons	W.P. Paired Weapons Disarm: +2	Knockout/Stun: 17-20	Block: +2 Throw Off: +3
<b>8</b>		Body Flip/Throw	Body Flip/Throw	Leap Attack (critical strike)	# of Attacks: +1	Head Butt Knockdown (special)
<b>9</b>	# of Attacks: +1 NCA: +1	# of Attacks: +1	# of Attacks: +1	# of Attacks: +1	Initiative: +1 Kick Attack: 1D6	# of Attacks: +1
<b>10</b>		Pull Punch: +2 Roll w/Impact: +2	Damage: +3	Body Flip/Throw	Critical: 19-20	Parry (w/horns or antlers): +1 Disarm (w/horns or antlers) +1
<b>11</b>		Parry: +1 Dodge: +1	Knockout/Stun: 18-20	Damage: +4	Strike: +2	Roll w/Impact: +1 Dodge: +1
<b>12</b>		Strike: +1	Parry: +2 Dodge: +2	Parry: +2 Dodge: +2	Death Blow: 20	Strike: +1 Damage (trample/stampede): +1D6
<b>13</b>		Critical/Knockout (Behind)	Critical/Knockout (Behind)	Knockout/Stun: 18-20	# of Attacks: +1	Death Blow: 20
<b>14</b>		Damage: +2	# of Attacks: +1	# of Attacks: +1	Damage: +2	# of Attacks: +1
<b>15</b>		# of Attacks: +1	Death Blow: 20	Death Blow: 20	Strike: +2	Knockout/Stun: 17-20

NCA = Non-Combat Action